DEFENSIVE AND COMPETITIVE BIDDING OVERCALLS (style; Responses; ½ Level; Reopening) **Style:** natural, can be light 7+H

Responses: New suit F1, weak jump raises.

Reopening: no jump usually shows 7-13(14) HCP

NT: 1NT 9-13, 2NT 17-19

T/O Doubles General Style

Can be light if shaped

Reopening 8+ according to shape

NT Overcalls

 2^{nd} position : 15-18 HCP, 4^{th} position: 9-13 HCP over 1m,

rather 10-15(16) over 1M especially 1 • Responses: Stayman and Transfers

JUMP Overcalls

Style: natural and weak according to vul. 1♣ 2♦ majors

Unusual NT: two lower suits

Direct cue-bid : two-suiter except 1 ♣ 2 ♣ natural

Jump cue bid : asks for stopper

Responses: natural F1, cue-bid asks

VS 1NT OPENING

VS Vul Strong (14-16 or more) 1NT

X=5+m, 4M or strong, 2. both majors, 2. 1 major, 2.

5, 4+m, 2NT both minors

VS Weak (13-15 or less) or NV 1NT

X 13+ HCP, 2♣ both majors, 2x Transfer.

After X, 2nd X isT/O most of the time.

VS PREEMPTS

Style : T/O double, natural overcalls.

Over a weak 2M, cue bid shows both minors, 4m = 5M' 5m

Responses: New suit F1, 2NT asks

VS ARTIFICIAL STRONG OPENING

VS Strong 1.

X shows opening values and majors, 1-level natural, 1NT to

2NT 2-suiters, and 3-level preempts

1. 1M Pass 1NT : cue bid

2x : natural NF

OVER OPPONENTS T/O DOUBLE

XX=10+ HCP, next X are penalty.

1 level bid = natural forcing

Transfers after 1/2M X.

2NT invitational + with fit, fit showing jumps.

LEADS AND SIGNALS

OPENING LE	ADS STYLE	
	Lead	In Partner's suit
Suit	3rd and low	3/5
NT	4th best	3/5
Subsequent	Count/Attitude	count

Other: lead second from xxxx

VS suits contracts, can lead K from AKx(x) and a sing aside

LEADS

Lead	Suit	NT
Ace	$\underline{\mathbf{A}}\mathbf{K}\mathbf{x}(\mathbf{x})$	Ask for attitude
King	AK, KQ(x)	Ask for count/unblock
Queen	QJ(x), Qx	Ask for attitude
Jack	(H)J10(x), Jx	(H)J10x
10	10x, (H)109(x)	(H)109x(x), H10x
9	9x, HH9x	9x, 9xx, H9x
Hi-x	Sx, xSxx, HxSx	HSx, Sxx, xSxx(x)
Low-x	xxS, HxS, HxxxS	HxxS, HxxSx,

SIGNALS IN ORDER PRIORITY

		Partner's	Declarer's lead	Discarding
		lead		
1		Std count	Std count	Std count
2	Suit	High enc	High enc	High enc
3		S/P	S/P	S/P
1		Std count	Std count/ Smith	Std count
2	NT	High enc	High enc	High enc
3		S/P	S/P	S/P

Signals including Trumps: Upside down count, and echo often shows an ability to ruff.

TAKE OUT DOUBLES

Style: can be light if shaped

Responses: natural, cue-bid shows strength

Reopening: 8+, according to shape

Responder's doubles:

1m 1♥ X:4+♠, 1♠:0-3♠

 $1 \stackrel{\blacktriangle}{\bullet} 1 \stackrel{\blacktriangledown}{\bullet} X : 4 + \stackrel{\blacktriangledown}{\blacktriangledown}, 1 \stackrel{\blacktriangledown}{\blacktriangledown} : 4 + \stackrel{\blacktriangle}{\bullet}, 1 \stackrel{\blacktriangle}{\bullet} : \text{no 4 card major}$

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

Take Out Doubles, Responsive Doubles, Game-try Doubles LIGHTNER

CONVENTION CARD

Category : Green NCBO : France Event : Any

Players: Thomas Bessis & Frederic Volcker

SYSTEM SUMMARY

GENERAL APPROCH AND STYLE

5-Card Major, Better Minor 2. GF any hand

2♦ ART almost GF

2♥/♠ Weak 2

1NT Opening: 15-17 2 over 1 Responses: GF

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Openings

3NT solid minor no Ace or King aside

Competitive bids

See responder's doubles.

VS 1NT opening

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Many fit showing jump bids.

3rd and 4th suit F1.

Psychics : rare

PENIN	IG BID	S AND D	EVELOP:	PEMENTS			
Opening	Tick if artificial	Minimum number of cards	Negative X thru	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1.		3	7♥	11-23 HCP, better minor	2♣ GF raise, 2♦ inv ♣ raise, 2♥ 5+♠ 4+♥ 3-9 H, 3♣ pre	See take out doubles. 2 way check-back after 1m 1M 1NT	Fit showing jumps.
1 ♦		3	7♥	11-23 HCP, better minor	2 ◆ GF raise, 3 ♣ inv ◆ raise 2 ▼ 5+ ♠ 4+ ♥ 3-9H, 3 ◆ pre	Same as above.	Same as above
1♥		5	7♦	10-21 HCP	2♠: 6+ cards, 0-7 HCP 2NT: 3+c supp, 10-15 HCP 3♣, 3♦: nat inv, 3♥: nat inv 3♠ unspecified singleton 3NT/4♣/♦ void splinters	After overcall: 2NT inv+ raise Fit showing or natural weak jumps, splinters in opp's suit	Drury Fit showing jumps 3. natural
1 🌲		5	7♥	10-21 HCP	Same as above. 3♥: natural inv 4♣: ♣ or ♥ void	Same as above	Same as above
1NT			7♥	15-17 HCP bal or semi-bal 5M or 6m possible	2♣ Stayman, 4-way Transfers 3♣: Puppet Stayman 3♠/♥ Strong 1-suiter in ♥/♠ 3♠: both minors bal 13+	After overcall : 2NT and above = Transfer	
2.	Х	0	4♥	GF any hand	2 ♦ waiting, or 2x = 6+x with HH OR 5+x, 5+ other with at least 1 Top Honor in each suit	2	
2 •	х	0	4♥	8-9 playing tricks or 22-23 bal	2♥	2 ◆ 2 ♥ 3NT long minor and stoppers 2 ◆ 2 ♥ 4 ♣ shows both majors GF over which 4 ◆ sets ♥ and 4 ♥ sets ♠	
2♥		6		Weak 2	New suit F1, 2NT ask	2♥ 2NT 3x values in x, 4x splinter	
2 🛦		6		Weak 2	New suit F1, 2NT ask	2 2NT 3x values in x, 4x splinter	
2NT			7♥	20-21 bal or semi bal	Stayman, Transfers		
3 ♣ /♦		6		PRE, aggressive NV/V	Natural		
3♥/♠		6		PRE, aggressive NV/V	Natural		
3NT	X			Solid minor no Ace or King aside	4♣ P/C, 4♦ ask, 4♥/♠ to play		Can be stronger in 3 rd seat
4♣/ ♦		7		PRE			
4♥/♠		7		PRE			
4NT	X			Both minors according to vul			
5 ♣ /♦		7					

HIGH LEVEL BIDDING

RKCB 5 key cards 3041, 5 \(\times 2 + Q \) of Trump, 5NT 2 key cards and a void, 6x : 1 or 3 key card and a void

4♠ RKC when Heart is trump, 4♦ RKC in Club in some specified situations