

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural. 2 over 1 forcing, cue-bid=fit.
New color with jump : fit showing bid, invitational +
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 15-18, Stayman and transfer.
4 th : 9-13, Stayman and transfer.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump: Preempt, new suit forcing.
Michaels'
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels'
VS. NT (vs. Strong/Weak; Reopening;PH)
Strong: X= m/M, 2♣ =Landy, 2♦ : multi. 2♥ and 2♠: natural with a minor.
4 th :same.
Weak : X= points, 2♣: Landy, Transfer. Same in 4 th .
Answer to the Double: Stayman and transfer
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Over 2♥ and 2♠: Michaels'.
Over 3♥ and 3♠: 4♣: ♣ and the other major, 4♦: ♦ and the other major.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
If major opening, Mixed raise, 2M' good fit to unlimited, 2NT Truscott, with 3 or 4 trumps. Redouble never fitted. Jump shift, weak

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Third/fifth stand.	Third/fifth stand.	
NT	Fourth best	Third/fifth stand.	
Subseq	Third/fifth stand.	Third/fifth stand.	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(xx)	AKx(xx)	
King	AK, KQx(xx)	AKJxx KJ10x(x)	
Queen	QJ(xx)	KQx(x), DVx(x)	
Jack	Jx, J10x	J10x(x), HJ10xx	
10	10x, 109(x)	H109xx, 109(x)	
9	9, 9x	109xx, 98x	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Third/fifth stand.	Third/fifth stand.	High encouraging
Suit 2	High encouraging	High encouraging	Third/fifth stand.
3			Suit preference
NT 1	Third/fifth stand. or high encouraging	Third/fifth stand.	High encouraging
2	High encouraging		Third/fifth stand.
3			
Signals (including Trumps):			
Smith reversed for the leader			
High encouraging on The Ace, the Queen and Jack			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
All opener's doubles are take out, except after a limit raise.			

W B F CONVENTION CARD
CATEGORY: LADIES
NCBO: FRANCE
PLAYERS: Muriel Clément – Anne-Frédérique Lévy
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Five cards major
2♣ Semi forcing any hand.
2♦ Game forcing
NT 15-17.
Weak two in majors
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣-Pass-2♣: 5♠ and 4 ⁺ ♥, 5-10H
1♦-Pass-2♦: 5♠ and 4 ⁺ ♥, 5-10H
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♠	11-23HCP, 3+ cards	1m-2m: 5♠ and 4(5)♥, 5-9HCP. Jumps, strong	2♣ relay. 1m-1M-3NT:5-4-2-2. 1m-1M-4M : 4-3-3-3 or 4-4-3-2. Transfer if opponent bids 1NT. 2♣ for majors.	After pass, jump in new suit: fit showing bid
1♦		3	4♠	11-23HCP, 3+ cards			
1♥			4♦	11-23HCP, 5+ cards.	2NT: 3 or 4 trumps, 14HCP. 3M: mixed raise. 3NT: 4 trumps, 11-14HCP, balanced hand. Splinters. Jump in a minor: strong.	1M-2M-2NT: game try limited to game. 1M-2M-3m: natural, eventually for slam. Everything transfer, even the fit, if opponent bids 1NT.	Fitted Drury. After pass, jump in new suit: fit showing bid
1♠			4♥	11-23HCP, 5+ cards.			
INT				15-17HCP,	Stayman and Transfer. 2NT natural. 3♥(♠): 5-4 minor with 3♥(♠). 3♦: natural, limit. 4♣: 5-5 or 6-5♥-♠. 4♦: 6-5♠-♥.	Rubensohl. After transfer for a major, 2NT forcing with 4 in a minor. Other major at third level showing fit and slam after 2♥/2♠.	Rubenshol.
2♣	√	0		Semi-forcing.	2♦: relay.	After overcall: Double is positive, new color natural and positive.	If overcall>4♥: Double shows zero value
2♦	√	0		Forcing to game	2♠: 1 Ace in a major. 3♣(♦): Ace of ♣(♦). 2NT: 8+points without a singleton.	After overcall: Double is positive, new color natural and positive.	If overcall>4♥: Double shows zero value
2♥		6		weak	Everything is forcing		
2♠		6		weak	Everything is forcing	2♠-2SA-3♣(♦)-3♥ naturel et forcing.	
2NT				20-21HCP	Stayman and transfer. 4♦: 5-5♠-♥. 4♥(♠): 5-4 In minors with 3♥(♠).		
3♣		7		Preempt.			
3♦		7		Preempt.			
3♥		7		Preempt.			
3♠		7		Preempt.			
3NT				Solid minor suit (7 cards)			
4♣ - 4♦		8					
4♥ - 4♠		8					

HIGH LEVEL BIDDING

Blackwood: 30-41, 5 keys. Blackwood for Kings: the suit of the first King.

If overcall on our Blackwood, Double: no Ace, Pass: even number of Aces, Upper level: odd number of Aces.