DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING L	EADS STYLE				
NATURAL		Lead		In Partner's Suit	CATEGORY: i.e. Green	
	Suit	3th / 5 th		COUNT	NCBO: FRANCE	
RESP. 1/1 ; 2/1; 2/2 ONE ROUND FORCING	NT	ATTITUDE		COUNT	PLAYERS: DEBORA CAMPAGNANO DOMENECH ELISABETH HUGON	
CUE WITH SUPPORT /2NT NO SUPPORT ON MAJOR OVERCALL	Subseq ATTITUDE V			ATTITUDE	EVENT Women	
	Other: K LEAD WHITH AK VS. SUIT CAN SHOW A STIFF					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18 / 10 -13/14	Lead	Vs. Suit		Vs. NT		
STAYMAN AND TRANSFER ON MINOR	Ace	AK		AK	GENERAL APPROACH AND STYLE	
TRANSFER ON MAJOR (IMPOSSIBLE TXS= STYMAN)	King	AK/KQ		ASKS DEBLOCK	• 4^{TH} 1• 2 + CARDS	
	Queen	QJ		KQ/ QJ/AQJ	5 CARDS MAJOR	
	Jack	HJX/JX		HJX / JX	1NT 15 – 17 2NT 20-21	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	H109 10X		H109 10X(X)	2♣ 22 -23 BLNCD OR ANY GAME FORCING	
WEAK OR 2 SUITERS (GHESTEM)	9	9X		DISCOUR 9XX	2+ MULTI: WEAK IN A MAJOR OR 18-20 BLNCD	
2NT = LOWEST SUITS	Hi-X	EVEN		DISCOURAGING	2♥ 2 MAJORS WEAK 5♥+ 5♠+	
	Lo-X	ODD		ENCOURAGING	2♠ 2 SUITS ♠ AND A MINOR	
Reopen: NAT		ORDER OF P	RIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Partner's Lead Declarer's Lead Discarding				SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2 SUITERS (GHESTEM)	1 COUNT		Deenarer 5 E	ODD ENC	2♦ MULTI	
	Suit 2 HI				2♥ 5/5 ♥/♠	
		DISC.		coon	2 5 5 AND 4+ MINOR (USUALLY 55)	
	1	DISC.		ODD ENC	3NT GAMBLING	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2			ODDERC		
X = 5 + MINOR AND 4 MAJOR	N1 2					
	3	1. m				
2♣ LANDY/ 2♦ MULTI /2♥♠ WITH MINOR/2NT MINORS	Signals (inclu					
	LOW ENC. C	N ACE AND Q	LEADS VS.N	1	$1 \Leftrightarrow 1 \diamond X = 4 + \forall / 1 \forall = 4 + \diamond / 1 \diamond = \text{NEG DBL NO MJRS}$	
VS.WEAK : X VALUES / LANDY AND TRANSFER					$1 \bigstar 1 \bigstar X = 4 \bigstar / 1 \bigstar = \text{NEG DBL NO MJRS}$	
2♠ = 4♠ AND LONGER MINOR / 2NT=4♥ +LONGER MINOR			DOUBLES			
					Vs 1♣ opponent opening: 2♣= Majors 5+4+	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		OUBLES (Styl	le; Responses;	Reopening)		
VS MULTI /LIKE VS WEAK 2♠	MOSTLY AL	L T/O. DBLS				
VS.WEAK2 / CUE = MINORS /4♣/♦ NAT 55+WHITH OTHER MJ						
Vs 3minor = 4♣=2 lowest suites 4♦= Majors						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1x or 2x					SPECIAL FORCING PASS SEQUENCES	
Dbl=, int= minors 5+/4+; 2 = Majors 5+/4; 2 = Majors 5+/5+	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					
	1NT X = 5+MIN AND 4 MAJOR					
	$\frac{11}{12} = \frac{1}{2} + \frac{1}{12}$					
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
TRUSCOTT / REVERSE ON MINOR						
XX SEEKING FOR PENALTY OR 11+						
AA SEENINU FUK FEINALI I UK 11+					DEVCHICE.	
					PSYCHICS:	

J	IF JAL	MIN. NO. OF CARDS	NEG.DBL THR U							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1.	Х	2	4♥	MAY BE 4♣ + 4♦	2♣* G.F / 2nt Nat. /3♣♦♥♠ preempt	2♦* 11-15 with or w/out ♦	$1 \neq 1 \neq X = \forall /1 \neq = 4 / 1 \neq = neg dbl$			
				11+	2 MULTI / $2 $ $= 5 + 4 $ weak/limit	2NT*relay for description	1♣ 1♠ 2♣= 5♥ not F (same w/♦)			
1♦		4	4♥	MAY BE 4♣ + 4♦	Same with 3♣/3♦ limit	1X 1Y 1Z: 2♣*wk chk bk w/ ♦/♣ or any limit				
						2♦* G.F chk bk				
1♥	1 5		4	11+	2♣* G.F relay / 2♦ or G.F nat. Or weak fit /2♥ 8-11	1♥/♠ 1NT 2♣*nat or any strong > 2♦*8+	After pass: Drury with support			
					2♠* 5/5minor limit /2NT : fit4th limit/+	1X 1Y 2NT=strong 6X4Y	2NT support + stiff			
1♠		5	4♥		3♣/♦ nat limit / 3♥/♠ preempt					
INT				15-17	2♣ stayman/2♦♥♠NT transfer/3♣ 55minors weak		rubensohl			
					3♦ GF minors/ 3♥♠= 5431♥♠ /4♣♦ M.Slam/game					
2*	Х	0	4♥	Game Forcing	Cntrls: $2 \neq = 0/1$ or $5+$; $2 \neq = 2$; $2 \neq = 3/4$	$2 \ge 2 \ge 2 \ge 2 \le $				
				C C	3 ♣ ♦=6+♦ ♣ (2H)	> 2NT G.F.NT rest nat with Y				
				Or 22 -23 blncd	2NT 2 minor or major suits					
2♦	Х	0	4♥	MULTI 18 -19 BLCD OR	2♥*= NF 2♠*= ♥ inviting+ 3♣♦=nat forcing					
				WEAK 2 IN A MAJOR	2NT Forcing	3♣/♦ =♥♠ min /3♥♠ =♠♥ max				
2♥		5		5♥ 5♠	2NT Forcing	3♣/♦ =stiff min 3♥♠ =max stiff ♣/♦				
					3♣* or ♦ not forcing					
2♠		5		5♠ 5 minor	2NT Forcing	$3 \neq 4 = \min 3 \neq 4 = \max \neq 4$				
					3 *=pass/correct 3♥ or ♦ not forcing					
2NT				20-21	3 ♣ *=Stayman / 3 ♦♥ ♠ 4♣= transfers					
					4♦* majors / 4♥*♠* minors w/ mentioned stiff					
3♣		6		preempt	3♥♠= nat forcing					
3♦		6		preempt	3♥♠= nat forcing					
3♥		6		preempt	New color = cue					
3♠		6		preempt	New color = cue					
3NT				gambling						
4 ♣		6	1	preempt	4♥♠= nat not forcing					
4		6		preempt	4♥♠= nat not forcing					
4♥		6		preempt	New color = cue					
4♠		6		preempt	New color = cue					
4NT				minors						
5♣		7		preempt		HIGH LEVEL B	IDDING			
5♦		7		preempt		RKC B.W 41 /30				
5♥										
5♠										