LEADS AND SIGNALS DEFENSE AND COMPETITIVES BIDS **OPENING LEADS STYLE OVERCALLS:** WBF Convention Card Lead In partner's suit STYLE: natural 3rd and 5th 3rd and 5th: 2nd from 4 small cards Suit RESPONSES: Natural; Weak jump raises. Jump cue bid: good raise. NT 4th best 3rd and 5th, except in • : 4th best NCBO: France New suit: forcing at the same level if n°3 pass. Subsa small encouraging 3rd and 5th EVENT: Jump new suit: natural + fit, forcing one round Other: vs Suit: Akx(x) with a singleton in another suit IN BAL. POS.: nat. shows less than good opening hand. PLAYERS: Véronique BESSIS Catherine d'OVIDIO LEAD Lead Vs. Suit Vs. NT 1NT OVERCALL Ace AKx(x); AKQ(x); AKJ(x); A(x)AKx(x): AD10(x): A(x)SYSTEM SUMMARY OVERCALL: 15-19 H (After Pass: 4 in the highest and 6 in the other) AK; KQ(x); K(x); AK(x) + aAKQx;AKJ(x);KQJx;KQ10x;Kx King IN BAL. POS.: 9-13 H. singl. **RESPONSES**: Stayman and Transfers GENERAL APPROACH AND STYLE Oueen QJx(x); Q(x)AQJ(x);KQ;KQx(x);QJ10(x);QJ9xJack KJ10(x): J10(x): J(x) AJ10(x):KJ10(x): J109(x): J108(x) JUMP OVERCALL 5 CARDS MAJOR - BEST MINOR A109(x);K109(x);O109(x);10(9)x K109(x); Q109(x); 109x(x)10 9(x) 9(x)(x)ONE SUIT: preempt 2M: 5M+5m. weak Hxxx; xxxx;xx; x Hxx; xx; xxx; xxxx(x)(x)MICHAEL'S PRECISE **(1)** Hi-x 2 ♦ : Multi UNUSUAL 2 NT: 2 lowest suits **(1)** x; xxx; Hxx; xxxxx; Hxxxx Hxx; Hxxx(x)(x); xxxxx(x)OVER $1 \checkmark (\blacktriangle)$: $3 \checkmark (\blacktriangle)$ preempt SIGNALS IN ORDER OF PRIORITY $3 \clubsuit$, $3 \spadesuit$, 2NT, 3NT : conventionnal fits DIRECT AND JUMP CUE-BIDS Partner's lead Declarer's lead Discarding $1 \blacktriangle - 3 \blacktriangledown : 6 \text{ cards, limit}$ Count: H/L: even Count Count DIRECT CUE-BID : 2 suiters except 1 . 2 . Encour. or suit pref. Suit 2 Suit preference High encour; low disc JUMP CUE BID : $1(\heartsuit)(\spadesuit)$ $3(\heartsuit)(\spadesuit)$: asks for stopper for NT. 1NT Opening: 15 - 17 3 Suit preference Suit preference Suit preference 2 over 1 Response: 10⁺, forcing one round Count. or encourg. Count or Smith peter Count VS NT NT 2 High encour; low disc SPECIAL BIDS THAT MAY REQUIRE DEFENSE Suit preference Suit preference 1) **VS STRONG NT**: X:5m+4M, 2 ♦:6M, 2M:5M+4+m **SIGNALS** (including Trumps) (10)2 : 22-23 bal or GF IN BAL.POS: X = ♣ SIGNALS IN TRUMP SUIT: Reverse high low $1 \clubsuit (\spadesuit) - 2 \heartsuit : 4 \heartsuit + 5 \spadesuit , 3-9 \text{ pts}$ 2) VS WEAK NT: Transfers; 3 ♦ : 5 ♠ + 5 ♥, game forcing VS NT: On A or Q lead, high is encouraging. same in bal. posit. Smith peter, reversed for the leader. SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE (7) **(1)** VS 1NT OVERCALL: 2♣ both majors on 1♣(♦) opening - Two suiters DOUBLES Transfers 2NT : cue bid with fit. **(1)** - Vs two suiters and weak two **(6)** - Vs 2NT: two lowest suits TAKE-OUT DOUBLE VS PREEMPTS STYLE: can be light if shaped SPECIAL FORCING PASS SEQUENCES: Take out doubles. Two suiters. **(1)** Responses: natural and limit. Cue-bid forcing one round VS WEAK TWO: Cue-bid = both min: 4m = 5m + 5 in other mai. IN BAL.POS.: 8 Pts and + - Some competitive sequences, when Double is negative one if partner is short. 2NT: 16-19 (13-16 in balanced position). Then Stayman Responses: Idem - When Pass is forcing, bid is weaker than Pass then bid. and transfers. SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES **VS ARTIFICIAL 1** OPENING - Negatives doubles. Responsive doubles. IMPORTANT NOTES THAT DON'T FIT ELSEWHERE - Informative and optionnal doubles. - Double : both majors; 1NT: both minors; 2NT: both majors - Maximal overcall double. - 1♣ - Pass - 1♦ - Double: both majors; 1NT: both minors; 2NT: both majors - After Double, jump in new suit nat. with fit forcing 1 round (except 2♥, 2♠). - Double over fits and preempts. (9) - After pass, jump in new suit: nat + fit - 3rd and 4th suit forcing 1 round OVER OPPONENTS'TAKE OUT DOUBLE - Double over two suiters: penalty in one suit except $1 \lor (\clubsuit) - 3 \clubsuit$ - Double: $5^+ \clubsuit$, 10 points and more One over one forcing. **PSYCHICS:** - Double from the opener for take out. TRUSCOTT: Idem maj and min - Double from the defense. Jump in new suit with fit except 2/3 ♥ and 2/3 ♠ - Double when overcall on Drury. Rare - 1 - 1 - 1 - Double : 4 + 4

| | A R T | NUMBER OF CARDS | DESCRIPTION | X Négatif thru | RESPONSES | SUBSEQUENT AUCTION | MODIFICATION OVER COMPETITION AND WITH PASS PARTNER |
|------------------------------------|-------------|-----------------------|--|--------------------------|--|---|--|
| 1 . 1 • | | 3 | 10 + 10 + | 4 A 4 A | 1♣ - 2♦ : 5♦+4♣, 9-11 H. 1m - 2♥ : 5♠+4♥ , 3/9 H. 1♦ - 3♣ : 5♣+4♦, 9-11 H. | 1m - 1M - Splinters 1m - 1M - 3NT : 4432 or 5422 1m - 1M - 4m : 6m + 4M. 2♣, 2♦ relays after 1NT rebid 1♦ - 2♣ - 2NT : 12-14 or 18-19 | AFTER PASS: Jumps nat + fit AFTER OVERCALL: Jumps weak in majors. 1 ★ - 1 ◆ - X = 4 + ♥ 1 ◆ - 1 ♥ - X : 4 + ♠ 1 ♥, 1 ♠ : 4 + ♠, 4 + ♥ + 4 ♠ AFTER 1NT OVERCALL: 2 ♣ : both majors; Others transfers; 2NT: cue bid with fit |
| 1 ♥ 1♠ | | 5 | 10 + 10 + | 4 ♠ 4 ♥ | $1 \lor - 2 \land : 5 \land + 3 \lor$, limit $1 M - 3 \clubsuit : 4 M$, limit $1 M - 3 \spadesuit : 3 M$, $10 - 11$ bal $1 \lor - 3 \spadesuit , 4 \clubsuit , 4 \spadesuit : sg \spadesuit , \clubsuit , \spadesuit$ 3 M : 4 M, preempt 2 NT : 4 M, GF. $3 NT : 4 M$, $12 - 141 \spadesuit - 3 \blacktriangledown : 6 cards, limit1 \spadesuit - 4 \clubsuit , 4 \spadesuit : singleton (♠ or ♥), ♣$ | Splinters 2♣, 2♠ relays after 1NT rebid (8) | AFTER PASS: DRURY 2SA: 4M + a short, limit Jump: nat + fit, forcing AFTER OVERCALL: 2NT: 4M; limit Weak jumps (or nat + fit if Pass before) AFTER X: 1NT, 2 T , 2♦, 2♥ transfers AFTER 1NT OVERCALL: Transfers; 2NT: cue bid with fit |
| 1NT | | | 15-17 | 4♥ | 2♣: STAYMAN . 4 responses . (3) 2♠, 2♠, 2♠, 3♣: Transfers 3♠: shows 4M333, 9 ⁺ 4♣: both minors 14-15 . 5422 4♠: 5♥ + 5♠ | 1NT - $2 - 2 \cdot (\text{no 4 maj}) - 3 \cdot : 5 + 4 \cdot 3 \cdot : 5 \cdot + 4 \cdot 1$ 1NT - $2 - 2 \cdot (\text{no 4 maj}) - 3 \cdot : 5 \cdot + 4 \cdot 1$ 1NT - $2 - 2 \cdot (\text{no 4 maj}) - 3 \cdot : 4 \cdot : 4 \cdot 1$ 1NT - $3 - 3 \cdot : 4 \cdot 1$ 1NT - $3 - 3 \cdot : 4 \cdot 1$ | AFTER OVERCALL: Double is negative or Stayman Rubensohl and transfers (4) |
| 2* | x | 0 | GAME FORCING OR 22-23 BALANCED | 4♥ | 2♦: 0/1 contr. 2♥: 2 contr, 2♠: 3+contr | 2♣ - 2♦ - 2♥ : 22-23 bal or nat GF → 2♠ : relay Stayman and transfers on 2NT rebid. | 2♣ - x - Double : nothing if $x \ge 4 \checkmark$, values if $x < 4 \checkmark$ |
| 2♦ | x | 0 | MULTI | | 2/3/4♥: Pass or correct 2NT: relay 4♣: asks 4♦: give your suit | $2 \bullet - 4 \clubsuit - 4 \bullet = \blacktriangledown$ $4 \blacktriangledown = \spadesuit$ | Penalty doubles |
| 2 ∀ 2 ♦ | | 5 | 5M+5m, weak | | 2NT : asks for minor New suit forcing | | Penalty Double |
| 2NT | | | 20-21 HCP | 4♥ | 3★: STAYMAN . 4 responses 3♦, 3♥, 3♠, 4♣: Transfers 4♦: 5♠ + 5♥ 4♥, 4♠: both minors | $2NT - 3 \checkmark / \checkmark - 3 \checkmark / \checkmark = \text{no fit or bad hand}$ 3NT : fit $2NT - 3 \checkmark - 3 \checkmark - 3 \checkmark / 3 \checkmark : 5 \checkmark / \checkmark + 4 \checkmark / \checkmark$ | Negative Double |
| 3m 3M 3NT 4m 4M 4NT | x x | 7 7 7/8 7/8 | Preempt Preempt ARDxxxx in ♣ or ♦ in 1 st & 2 nd Preempt Preempt Blackwood | | Control at the 4 th level Askings bids at the 5 th level | SLAM APPROACH A - 4NT: 5KC. Responses: 30-41-52-52+Q - Josephine - 5NT: grand slam force - Controls and cue-bids - Asking bids | AND CONVENTIONS |

```
NCBO: FRANCE
                                                   PLAYERS: BESSIS - D'OVIDIO
(1)
      TWO SUITERS:
                                                 : 5♥ + 5♠
                                                                                    1. - -
                                                                                               2.
                                                                                                         : 5♥ + 5♦
                            1♣(♦)
                                         2♦
                                         2NT
                                                 : 5♥ + 5♦
                                                                                    1. -
                                                                                           _
                                                                                                2♦
                                                                                                         : 5♥ + 5♠
                            1.
                                                 : 5♠ + 5♦
                            1 &
                                         3 .
                                                 : 5♥ + 5♣
                                         2NT
                                                                                    1 ♦ - - 2 ♦
                            1 •
                                                                                                         : 5♥ + 5♠
                            1 •
                                         3♦
                                                 : 5♠ + 5♣
                            1 🗸
                                         2♥
                                                 : 5♠ + 5♣
                                                                                                2♥
                                                                                                         : 5 🖈 + 5 🚓
                                                                                                         : 5♠ + 5♦
                            1 v
                                         3♣
                                                 : 5♠ + 5♦
                                                                                                3♣
                            1♥(♠)
                                         2NT
                                                 : 5♣ + 5♦
                                                 : 5♥ + 5♣
                                                                                    1 - - 2 +
                                                                                                         : 5♥ + 5♣
                                        2^
                            1 🛦
                                         3.
                                                 : 5♥ + 5♦
                                                                                    1♠ - - 3♣
                                                                                                         : 5♥ + 5♦
                                            2NT : 5♣ + 5♦
                                     2♥
                            1 •
                                                                                    1♠ - 2♠
                                                                                                   2NT:5♣ +5♦
                                            4♣ : 5♠ + 5♣
                                                                                                         or 5 \heartsuit + 5 m
                                            4♦ : 5♠ + 5♦
                                                                                                    4♣ : 5♥ + 5♣
                                                                                                    4♦ :5♥ +5♦
                            1 \lor (\clubsuit) - 1NT 2NT : 5 \clubsuit + 5 \diamondsuit
                                               2x : 5 - 5 remaining colours
                                  - 1y
                                 1y 1NT Double : 5 - 5 remaining colours
                            1 \clubsuit (\spadesuit) - 1NT 2 \clubsuit (\spadesuit) : 4^+ \heartsuit + 4^+ \spadesuit
          VS PREEMPTS
                                     3.
                                            4♣ : 5♥ + 5♦
                                                                                   3♦
                                                                                            4♦:5♥+5♠
                                            4♦:5♥+5♠
                                     3♥
                                            4 \lor : 5 \land + 5 \min
                                                                                   3♠
                                                                                            4 \spadesuit : 5 \heartsuit + 5 mineure
                                     3NT 4♣:5♥+5♦
                                     4♦:5♥+5♠
                                     X = pts
                                     3♥(♠) 4♣ : 5♣+5♠ (♥)
                                     4♦:5♦+5♠(♥)
                            the same in balanced position
          VS 2♦ MULTI
                                     2♦
                                            Double : T/O over ♠
                                            2NT : 16-19; then 3♣ Stayman; 3♦, 3♥ transfers; 3♠: both minors
                                            4♣:5♥+5♣
                                            4 \Leftrightarrow : 5 \heartsuit + 5 \diamondsuit
                                     2♦
                                            Double Pass
                                                                2NT: relay, 11+
                                     2♦
                                            Pass
                                                       2♥
                                                                Double : take out over ♥
                                                       4♣ : 5♥ + 5♣
                                                       4 \Leftrightarrow : 5 \Leftrightarrow + 5 \Leftrightarrow
            VS WEAK 2♥, 2♠
                      2M
                                 X
                                        Pass
                                                 3M: no 4M', no stopper
                                                 2NT:9+
                                                                            3 \clubsuit (or 3 \spadesuit with 2 \clubsuit et 4^+ \spadesuit) if minimum
                                                                            then
                                                                                     3M': proposition
```

3♥ (if M=♠): forcing

3M: 4M' without stopper 3SA: 4M' with stopper

Double

Pass

1NT

Pass

WBF SUPPLEMENTARY SHEET

NCBO: FRANCE PLAYERS: BESSIS - D'OVIDIO **(4)** MODIFIED RUBENSOHL By exemple, over 2♠ overcall: 1NT 2♠ Double: t/o 2NT: transfer for * 3♣: transfer for ♦ 3 ♦ : transfer for ♥ 3♥: Stayman with ♠ stopper 3♠: Stayman without ♠ stopper 2♣ DRURY: after an opening of 1♥ or 1♠ in 3rd or 4th seat, the response of 2♣ shows either ♣ (il follows by 3♣), **(5)** either fit at least by 3 cards in the opening major and about 10-11 points - or Pass Pass Pass 1♥(♠) Pass 2** Pass 2♥(♠): weak opening **(6)** Vs unusual 2NT: 3♣: ♥, game forcing 1♥(♠) 2NT 3♦: ♠, game forcing $3 \lor : \lor$, non forcing $3 \spadesuit$: \spadesuit , non forcing **(7) 1**♣ (♦) 1NT Pass Pass 1♣(♦) 1NT Pass Pass Double: take out for majors Double: take out for majors 3y: I have the Ace of y 1y 4y: Blackwood 1x3y 1 . 5 . 1 & **1**♦ 1 **v** Double: 4♠

Pass

2♦: game forcing relay

(8)

1x

1NT

Pass

Pass

1y

| (9) | DOUBLES | a) Negative doubles : | -1 | 2♠ Double 3♥ Double 4♠ Double | | | | |
|-----|---------|------------------------|---|--|--|--|--|--|
| | | b) Responsive doubles | - 1 Double 2 Double - 1 Double 3(4) Double (but no forcing) - 1 Double - 1 Pass Pass Double - 1 Double - 1 Double | | | | | |
| | | c) Informative doubles | - Double of some artificial bids as | - 1NT Pass 2♣ Double - 1NT Pass 2♥* Double - 1♣ 4♥ Pass Passe 4x Double - Cue bids | | | | |
| | | | Double from the opener when overcall, or when defense is fitted or when preempt When overcall on 1NT or 2NT opening When overcall on 2♣ or 2♠ opening 1x 1NT 2y Double | | | | | |
| | | d) Optionnal doubles | When overcall on 1NT or 2NT opening Some responsive doubles Some negative doubles (when preempt overcall) Some take out doubles as: -4♠ Double -1x Pass 1y Pass | | | | | |

2♣: relay, the opener must bid 2♦; then the responser describes his hand

| NC | BO: FRANCE | PLAYERS: BESSIS - D'OVIDIO | | | | | |
|-----|---|----------------------------|------------------|--------------------|--|--|--|
| (9) | e) Maximal overcall double | es -1 ∧ Doub | 2♥ ole | 2♠ | 3♥ | | |
| | | - 1 ♠ Doub | | 3 ♠ | 4♥ | | |
| | | - 1 ♠ Doub | Pass ole | 2♠ | 3♥ | | |
| | f) Take out doubles | - 4 🌲 | Doub | le | | | |
| | | - 1♣(♦) Pass | Pass Doub | 1NT le | Pass | | |
| | | -1 A 2 A | Pass Doub | x le | Pass | | |
| | | - 1x 1NT | Pass Doub | - | Pass | | |
| | | - 1 ♣ 1NT | 1♥ 2♥ | 1♠ Doub | Pass le | | |
| | | - 1 ♣ 1NT | Pass 2♥ | 1 ♠ Doub | Pass | | |
| | | - 1 * 2 * | 1♥ Doub | 1♠ | Pass | | |
| | g) Doubles asking for a lead | | Pass slam, do | | Double ks for an unusual lead | | |
| 11) | RESPONSE ON 1♥ OPENING | | ON | 1 ♠ OP | ENING | | |
| | - 1NT : natural, 4-11, | | | | - 1NT : natural, 4-11 | | |
| | - 2♠: 5♠ + 3♥, limit | | | | - 3 ♥ : 6 ♥ , limit | | |
| | - 2NT: 4 ⁺ cards in ♥, 14 ⁺ - 3♣: 4 cards in ♥, 9-10 | | | | - 2NT: 4+ cards in •, 14 ⁺ - 3•: 4 cards in •, 9-10 | | |
| | - 3 ♦ : 4 cards in ♥ , 9-10 | | | | - 3 ♦ : 4 cards in ♠ , 9-10 | | |
| | - 3 ♥ : greempt | | | | -34: preempt | | |
| | - 3NT: 4 cards in ♥, 12-15 balanced | 1 | | | - 3NT : 4 cards in ♠ , 12-14 balanced | | |
| | - 3 ♠, 4 ♣, 4 ♦: 11-13 D.H.short in ♠, ♣ | | | | -4♣,4♦ :11-13 D.H. short in ♦/♥,♣ | | |