DONT System

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- 1. This system is illegal to play in ACBL and WBF events.
- 2. The primary purpose of this system is to be completely destructive.
- 3. You must open all hands 2 suited hands in the 0-10 HCP range (At least 4-4)
- 4. It is important to use bidding discretion; primary factor for making decisions (especially overcalls) should be made based on shape, and secondarily on HCPs.

Summar y of opening bids

Pass = Forcing to $1 \clubsuit$ one of:

- Any 3334 hand
- 22+
- 16-21 Single suited hand
- 0-10 Single suited hand
- 1♣ = 0-10 or 16-21, Clubs & higher
- $1 \bullet = 0-10$ or 16-21, Diamonds & higher
- 1 = 0-10 or 16-21, Majors
- $1 \triangleq 0-10 \text{ or } 16-21$, Spades

1NT =11-15, Single suited relay to 2C

- 2 = 11-15, Clubs & higher
- $2 \leftarrow = 11-15$, Diamonds & higher
- 2♥ =11-15, Majors
- 2 = 11-15, Spades

2NT = 0-10, Single Suited relay to $3 \clubsuit (7 \text{ card suit})$

Etc. i.e. 3 - Clubs & higher

Variou s continua tions after for cing P as s and NT openings

- P 1 - 1 = 0-10, any 4333
 - -1NT = 11-15, any 4333
 - -2 = 16-17, any 4333
- P 1 2 = 22 +
- 1NT 2 2 = 18-19 balanced
- 1NT 2 2NT = 20-21 balanced
- 2NT 3 3 = 22-23 balanced
- 2NT 3 3NT = 24-25 balanced

It is suggested to play transfers after the above bids.

3rd sea t openings 1♣ = 0-14, any shape (No attractive pre-empt) 1♦ = 15-21, 4+ diamonds 1♥ = 15-21, 4+ hearts 1♠ = 15-21, 4+ spades 1NT = 0-14, single suited, relay to 2C, 18-19 (rebid 2NT), 15-17 (rebid 2♠), 2♠ = 22+ 2♦ = 0-14, Diamonds & higher 2♥ = 0-14, Majors 2♠ = 0-14, Spades 2NT = 20-21, balanced

* Note, opening 2NT in 3rd seat is no longer a relay to 3C, to show a single suited hand at the 3 level, you must open 1NT and rebid it over a 2* response.

Dir ec t Ov er calls

 $1NT = Relay to 2 \implies single suited hand$

Clubs = Clubs + higher

Diamonds = Diamonds & Major

Hearts = Majors

Spades = Spades

X = 16 + HCPs

A Few Exceptions

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(1C) - 2 \triangleq = Diamonds & Spades
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(1H) - 2♦ = Diamonds & Spades

(1H) - 2♥ = Spades & Clubs (stronger/more shape then 2C)

 $(1 \spadesuit) - 2 \spadesuit = Diamonds \& hearts$

(1♠) - 2♥ = Clubs & hearts (stronger/more shape then 2D)

(1NT) - X = Single suited hand

- Third seat overcalls are natural.
- With 0-10 and 5 clubs, start with a pass and pass 1♣ by partner
- With 16-21 point hands, open and then take another bid

Responding

- Bidding a suit higher then opener's suit is pass or correct.
- Bidding NT over any bid is at least invitational and forcing. If responder makes a bid other than their original opening suit, they are showing a hand which accepts the invitation.
- Any new suit by responder which is lower ranking then opener's suit is forcing.
- All jumps are game forcing

Cons tructiv e Rebids

- Bidding over any NT response from partner (except 3NT) shows an invitational hand and is forcing.
- Reversing into your second suit accepts the invitation.
- Rebidding your suit shows a minimum.
- A further NT rebid by responder is a further invitation (If playing accepting bids they still apply) Eg. 1 → -1NT -2 → -2NT -3 ♥, shows a 7-8 hcp and longer hearts)

Accepting Bids

The idea with "Accepting Bids" is you can never have a natural bid of a lower suit then what you have opened.

After an opening bid of any number of diamonds, hearts or spades, and then a NT bid by responder, opener

- 1 → 1NT 2 → = Stronger Longer diamonds with either major (bid 2 → to find out which)
- 1 ♦ 1NT 2 ♦ = Minimum Any shape still
- 1 ♦ 1NT 2 ♥ = Stronger Longer hearts
- 1 ♦ 1NT 2 ♦ = Stronger Longer spades
- 1 **v** 1NT 2 **♣** = Stronger- Longer hearts
- 1 → 1NT 2 → = Stronger Equal
- 1 → 1NT 2 → = Stronger Longer hearts
- 1 ✓ 1NT 2 ♠ = Stronger Longer spades
- 1 riangle 1NT 2 riangle =Stronger 5 card suit
- 1♠ 1NT 2♦ = Stronger 6 card suit
- 1 riangle 1NT 2♥ = Stronger 3 hearts natural